Group: SEE	M: F: Tot: **12**	Date: 22/11/22	Time: 13:30-14:30	Lesson Title: Introducing Jisc Pathfinders: a partnership model for exploring challenges		

Resources:

- Rectangular sticky notes
- Square sticky notes (2 colours)
- Sticky dots (2 colours)
- Sharpies (each)
- Large sheets (A2/instant whiteboard sheets – 1/group) with sailboat drawn in the middle
- Pathfinders intro PowerPoint

Student as Producer:	
Production	
Collaboration	y
Engagement	y
Problem solving (PS)	y

Learning Objectives:

- To be able to recall what Pathfinders is and how to get involved
- To have created a series of HMW statements for challenges relevant to the sector and their institution

Pre-session activity:
None required

Time	What attendees do	What facilitators do	Notes
5		Welcome and introductions Explain format of the session Introduce Pathfinders	
4 + 2	**What works** The first step is for everybody in the team to sit at a table and, without talking, spend four minutes writing all the things that are working well with the topic – "the student experience". These can really be anything from "students transitioned to blended learning well" to "the quality of our teaching has been really high." People should write one note per sticky note and pile them up in front of them as they're writing.	Encourage the team to try and write as many as possible.	**Materials**: Square sticky notes (same colour) and markers
6 + 2	**Sharing what works** One person at a time to stand up at the sailboat and very quickly explain each sticky note as they stick them in the top half. Nobody else on the team is allowed to speak here unless they don't understand something on a sticky note, with 1-2 minutes given to each presenter. Only allow questions to clarify the content of a sticky note.	Thinking about the positive things first makes it easier to find corresponding negatives/problems in the next step. If the group starts with negatives immediately, the atmosphere can quickly turn to criticism and complaining, instead of problem-solving.	The top half (the wind in the sail) represents things that are moving us forward or working well, and the bottom half (the anchor) represents things that are holding us back or not going well.

5 + 2	**Challenges** the team will spend four minutes in silence writing all the challenges, annoyances, mistakes or concerns with the topic: anything ranging from "students don't know how to access support" to "students feel isolated"	Encourage the team to try and write down as many problems as possible. Our experiences show that the most important problems arise quickly. tells everyone to stand up at the same time and put all their sticky notes in the bottom half of the sailboat. This should take just about one minute.	**Materials**: Square sticky notes (same colour) and markers
4 + 2	**Abstract laddering** Move the notes on the scale of 'now' to 'wow' Remove all notes that are more incremental than radical.	Now = something you would be looking to work on right now – fire fighting "Laptops are too slow" or "Returning to campus" Wow – might require a big shift in the status quo – future thinking = "Micro credentials", "Automating assessment processes", "net zero"	Mark abstract on left of the boat, and concrete on the right
3 + 2	**Prioritisation** Everyone has 3 dots, everybody must now vote on the challenges they consider to be the most urgent to solve, without discussion. People can vote on their own sticky notes and can put more than one dot on a challenge if they feel strongly about it.	Moderator moves into priority order	**Materials:** Sticky dots
3 + 2	**Reframing** Take the top 1-2 priority and rewrite as HMW statements. This can be discussed quickly in the group.	Demo how to turn a problem into a HMW statement =="net zero – HMW reduce the impact of increased online presence for the university community so that we minimise our impact on the environment"==	**Materials**: Rectangular sticky notes and markers End up with 3-4 good HMW statements
6	**Ideate** Each team member is given **5 minutes** to write multiple solutions (1 per sticky note) for the HMW—in silence. Once the 5 minutes are up, everybody sticks their ideas on the surface (wall, whiteboard, whatever) as fast as possible, ideally within one minute. Quickly group similar ideas together	Moderator to tell the team members here that we're aiming for quantity over quality—we'll keep curating for later steps. Solutions don't have to be written in any particular way, but they must be understandable to people reading. ==Turn off video in calls==	**Materials**: Square sticky notes (the other colour) and markers ["Yes, and" – after initial ideation, round robin to build on those ideas and make them better]

5	**Prioritise solutions** If you see similar ideas, combine the ideas and add scores together This step starts with another round of voting. The moderator now gives each team member three dots and **4 minutes** to vote on the solutions they think would best solve the HMW.	Moderator now makes a prioritized list of solutions, ignoring anything with just one vote.	**Materials**: Sticky dots
5	**Finish up** Compliment the ideas and solutions. "We have actionable ideas we could take forward together." Opportunities for your organisations to work in partnership with Jisc on these, or other important challenges the sector faces. Contact innovation@jisc.ac.uk (or us) to discuss working in partnership with Jisc		

Post-session work:
Approach Jisc to partner on any of these (or other) challenges

Session Evaluation:

What went well?	What could be better?